

Assessment of the Dynamic Topographies in the Arctic Ocean by comparing different methods (direct versus classical method)



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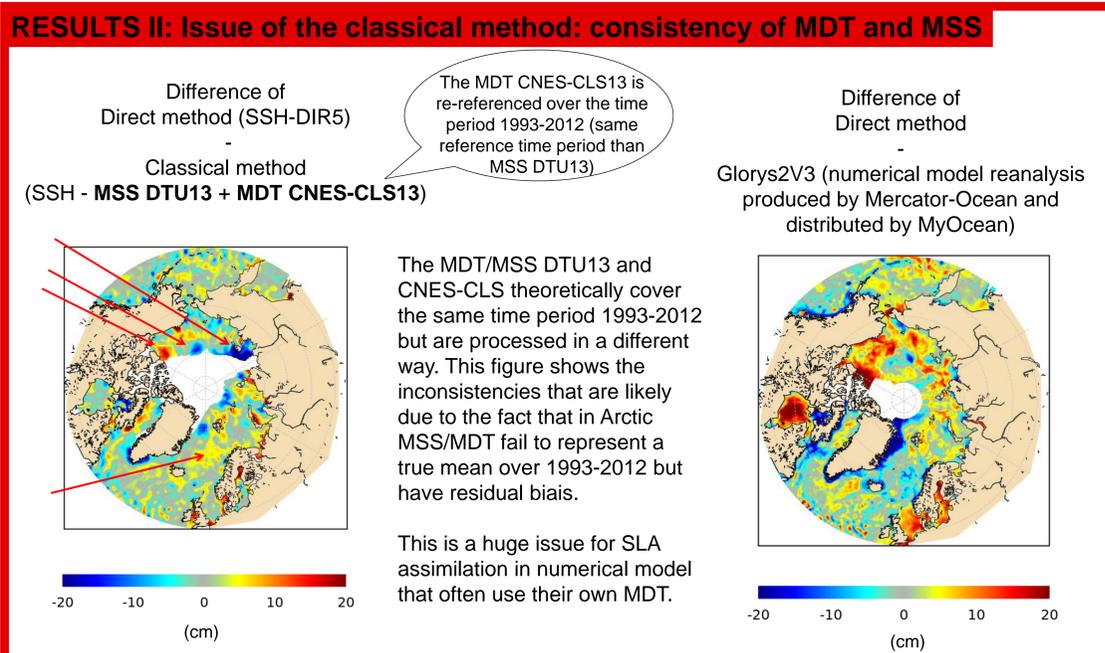
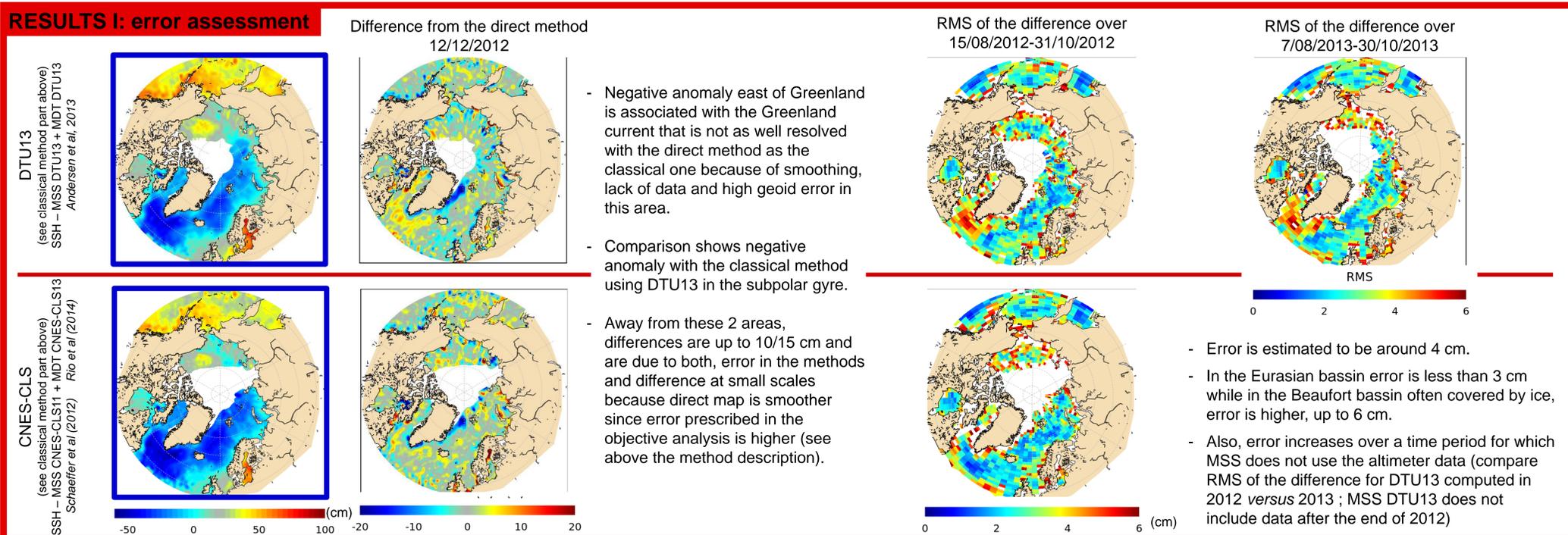
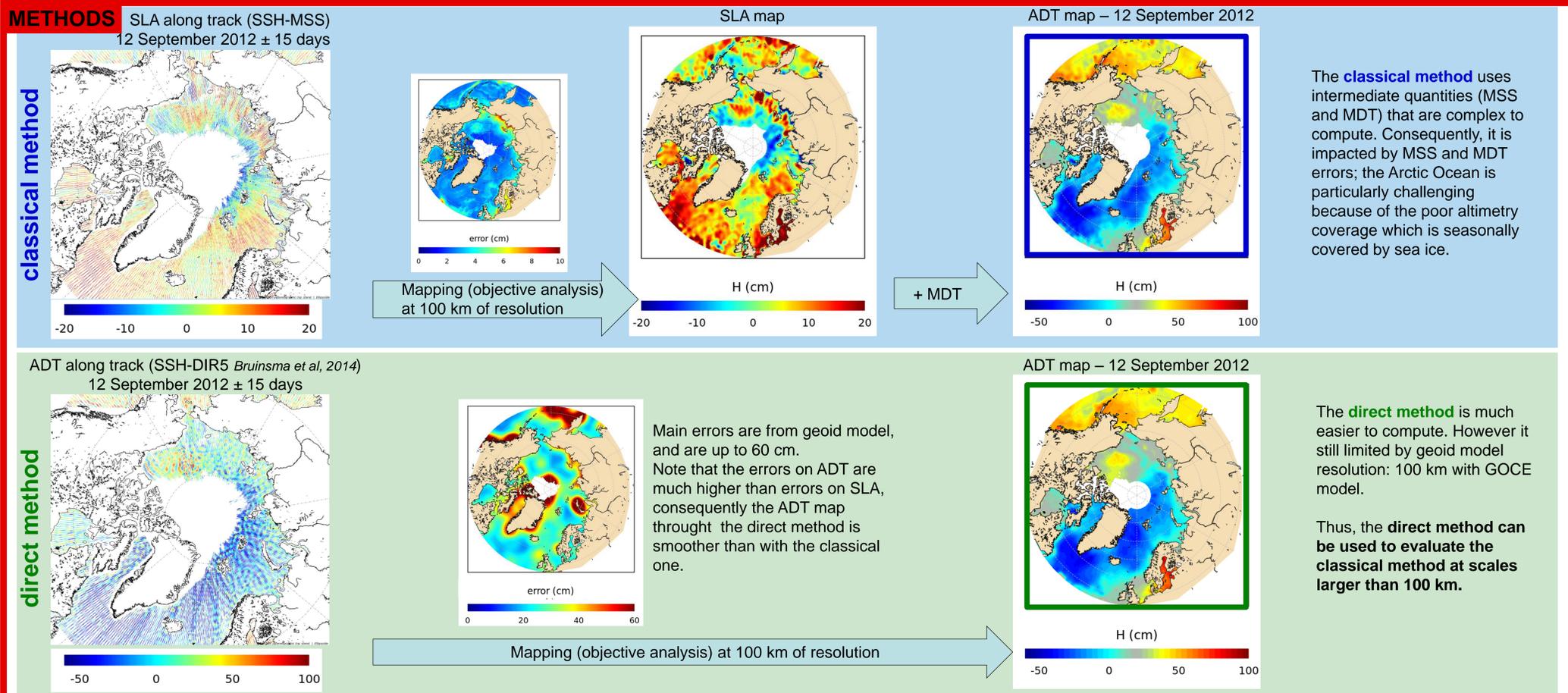
References

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ABSTRACT Altimetry gives information about the Sea Surface Height (SSH), but the interesting quantity for the study of the ocean dynamic is the SSH difference from the geoid height called the Absolute Dynamic Topography (ADT). As the geoid is not known with enough accuracy at high resolution, the ADT is classically computed by an indirect method. A Mean Sea Surface (MSS) is first removed to the SSH; then a Mean Dynamic Topography (MDT) is added. This method is thus impacted by MSS and MDT errors; the Arctic Ocean is particularly challenging because of the poor altimetry coverage of the area which is seasonally covered by sea ice.

Thanks to the Gravity Field and Steady-State Ocean Circulation (GOCE) mission, the geoid models have reached higher accuracy and a direct method can now be used to compute the ADT. For this propose, we use the EGM_DIR_R5 geoid model computed in the framework of ESA HPF (High Processing Facility) from all the reprocessed GOCE data. The EGM_DIR_R5 geoid height model is subtracted to the Cryosat-2 SSH to compute along track ADT. Errors associated with along track ADT field are evaluated taking into account the omission and the commission geoid errors and also the errors from altimetry measurement. Then the ADT are combined through an optimal analysis to compute a regular gridded ADT map. With this method, we do not need to compute mean quantities (MSS and MDT).

In the study we compare these two methods, that have different error sources, to explore the potential of the direct method and to attempt to evaluate the error of the indirect method in the Arctic Ocean.



Conclusions

Summary

- We have compared 2 different methods to map the Absolute Dynamic Topography. The classical method uses intermediate quantities (Mean Sea Surface and Mean Dynamic Topography) and thus is more complex and impacted by MSS and MDT errors. The direct method is simple and only uses SSH and geoid model, however it is limited by geoid model resolution (100 km with GOCE).
- The direct method is much easier to compute than classical one. Once altimeter measurement is available, a map can be done, however it is not the case for the classical method where computation of MSS is impossible in area never observed.
- Moreover, with the classical method it is mandatory to use very consistent MDT and MSS otherwise ADT maps have artefacts. This is a huge difficulty for SLA assimilation in numerical model. An idea could be to assimilate ADT map computed from the direct method.
- In the Eurasian basin RMS of the difference are less than 3 cm while in the Beaufort basin, more often covered by ice, RMS are higher, up to 6 cm and even higher over a time period for which MSS does not use the altimeter data.

BUT

- This poster shows preliminary results. Further work is needed to well understand the difference between both method.
- We plan to filter ADT maps and give the errors at different lengthscales to deal with small scales not resolved by the direct method.